

CephFS: Architecture Introduction & New Features Greg Farnum, IBM

RADOS SOFTWARE COMPONENTS





ceph-mon

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ceph-mgr

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ceph-osd

<u>Monitor</u>

- Central authority for authentication, data placement, policy
- Coordination point for all other cluster components
- Protect critical cluster state with Paxos
- 3-7 per cluster

<u>Manager</u>

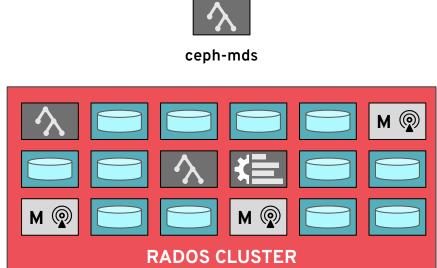
- Aggregates real-time metrics (throughput, disk usage, etc.)
- Host for pluggable management functions
- 1 active, 1+ standby per cluster

OSD (Object Storage Daemon)

- Stores data on an HDD or SSD
- Services client IO requests
- Cooperatively peers, replicates, rebalances data
- 10s-1000s per cluster

CEPH-MDS: CEPH METADATA SERVER



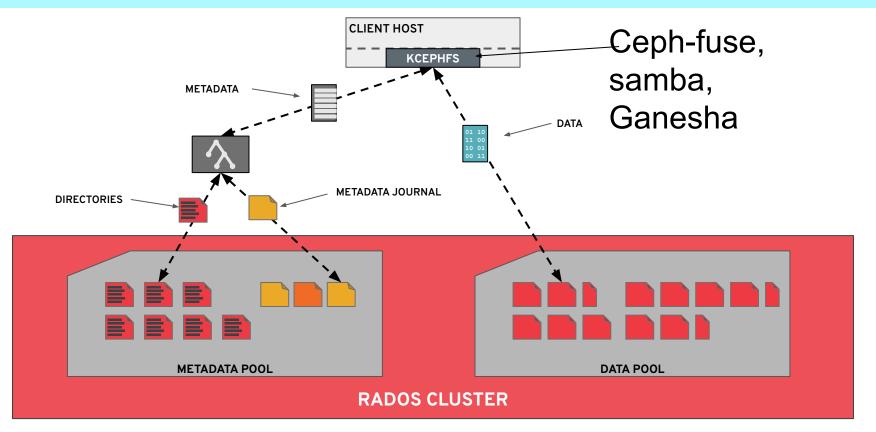


MDS (Metadata Server)

- Manage file system namespace
- Store file system metadata in RADOS objects
 - File and directory metadata (names, inodes)
- Coordinate file access between clients
- Manage client cache consistency, locks, leases
- Not part of the data path
- 1s 10s active, plus standbys

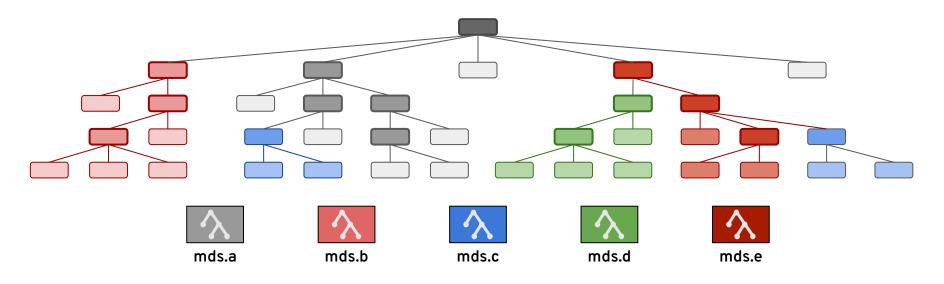
METADATA IS STORED IN RADOS





SCALABLE NAMESPACE





- Partition hierarchy across MDSs based on workload
- Fragment huge directories across MDSs
- Clients learn overall partition as they navigate the namespace

- Subtree partition can maintain directory locality
- Arbitrarily scalable by adding more MDSs

CONSISTENT ACROSS CLIENTS

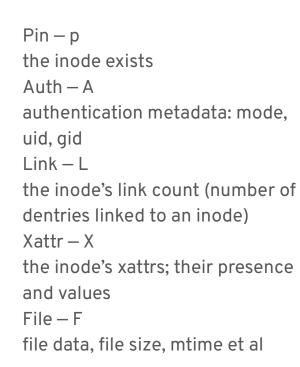




• Clients and MDS cooperatively maintain a distributed cache of metadata including inodes and directories

• MDS hands out capabilities (aka "caps") to clients to delegate access to parts of inode metadata/data

CEPHFS CAPS





Shared – s The client has shared access to this state; one of many Exclusive – x The client is the only one with access to this state Read – r The client can read state Write – w The client can write the state Cache – c The client can cache the state locally Buffer – b The client can buffer changes to the state locally



CEPHFS CAP BREAKDOWN – COMBINATIONS



- Not every cap uses every permission
- pin: binary; the client can remember an inode's existence
- Auth, Link, Xattr: Shared or eXclusive
- [ALX]s can save the state locally, reference it
 - \circ Hurray, we can do permission checking on the client
- [ALX]x Nobody else can look at this state; we "own" it
 - We can *change* the metadata locally and tell the MDS later on!

CEPHFS CAP BREAKDOWN – COMBINATIONS



			pAsLsXsFcrwb
	KCEPHFS		-

- Fs: can cache and read mtime, size locally
- Fx: can write mtime, size locally
- Fr: can read the file data (...synchronously from OSD)
- Fc: can cache file data for local reads
- Fw: can write the file data (synchronously to OSD)
- Fb: can buffer data writes; flush in the background

CEPHFS SNAPSHOTS

- Snapshot any directory
 - Applies to all nested files and directories
 - Granular: avoid "volume" and "subvolume" restrictions in other file systems
- Point-in-time consistent for solo client
 - from perspective of POSIX API at *client*
 - *not* client/server boundary
- Easy user interface via file system
- Efficient
 - Fast creation/deletion
 - Snapshots only consume space when changes are made

```
$ cd any/cephfs/directory
<u>$ 1s</u>
foo bar baz/
$ ls .snap
$ mkdir .snap/my_snapshot
$ ls .snap/
my_snapshot/
 rm foo
Ŝ.
$ 1s
bar baz/
$ ls .snap/my_snapshot
foo bar baz/
$ rmdir .snap/my_snapshot
$
 ls .snap
Ś
```



CEPHFS RECURSIVE ACCOUNTING



- MDS maintains recursive stats across the file hierarchy
 - File and directory counts
 - File size (summation)
 - Latest **ctime**
- Visible via virtual xattrs
- Recursive bytes as directory size
 - If mounted with 'rbytes' option
 - Unfortunately this confuses rsync; off by default
 - Similar to 'du', but free

\$ sudo mount -t ceph 10.1.2.10:/ /mnt/ceph \ -o name=admin.secretfile=secret.rbytes \$ cd /mnt/ceph/some/random/dir \$ getfattr -d -m - . # file: . ceph.dir.entries="3" ceph.dir.files="2" ceph.dir.subdirs="1" ceph.dir.rbytes="512000" ceph.dir.rctime="1474909482.0924860388" ceph.dir.rentries="17" ceph.dir.rfiles="16" ceph.dir.rsubdirs="1" \$ ls -alh total 12 drwxr-xr-x 3 sage sage 4.5M Jun 25 11:38 ./ drwxr-xr-x 47 sage sage 12G Jun 25 11:38 .../ 1 sage sage **2M** Jun 25 11:38 bar -rw-r--r-drwxr-xr-x 2 sage sage 500K Jun 25 11:38 baz/ -rw-r--r-- 1 sage sage 2M Jun 25 11:38 foo

OTHER CEPHFS FEATURES

- Multiple file systems (volumes) per cluster
 - Separate ceph-mds daemons
- xattrs
- File locking (flock and fcntl)
- Quotas
 - On any directory
- Subdirectory mounts + access restrictions
- Multiple storage tiers
 - Directory subtree-based policy
 - $\circ \qquad {\sf Place files in different RADOS pools}$
 - Adjust file striping strategy
- Lazy IO
 - Optionally relax CephFS-enforced consistency on per-file basis for HPC applications

- Linux kernel client
 - e.g., mount -t ceph \$monip:/ /ceph
- ceph-fuse
 - For use on non-Linux hosts (e.g., OS X) or when kernel is out of date
- NFS
 - CephFS plugin for nfs-ganesha FSAL
- CIFS
 - CephFS plugin for Samba VFS
- libcephfs
 - Dynamically link with your application



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SQUID: MAJOR DELIVERIES

• quiesce

- crash consistent snapshots
- log trimming and scaling improvements
 - <u>https://tracker.ceph.com/issues/61908</u>
- automatic balancer disabled by default



UPCOMING IN TENTACLE

- case insensitive directory trees / subvolumes
- efficient hardlink management (referent inode)
- user-space fscrypt
- *libcephfs* async-io and zero-copy interfaces

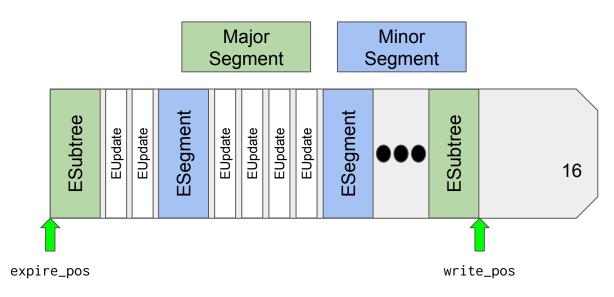


MDS Improvements

MDS LOGGING IMPROVEMENTS

MDS Logging Improvements

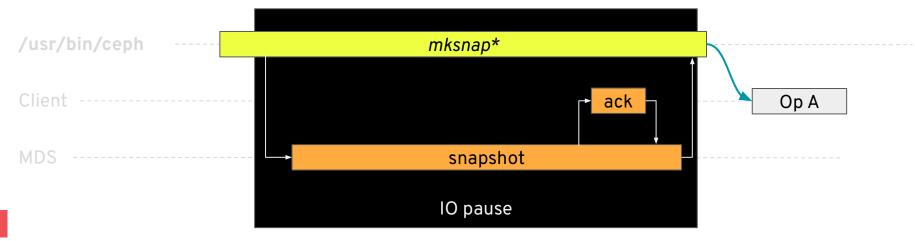
- New segment event
- Avoid journaling subtree map frequently





MDS (squid,tentacle): More crash-consistent snapshots

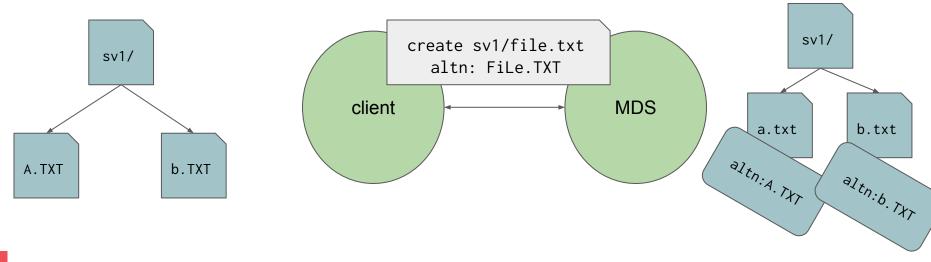
- New **quiesce** mechanism in the MDS to recursively recall all metadata/data mutation permissions from clients.
 - An admin socket command is exported to manipulate an internal database of quiesced **roots**. (This command is not meant to be user-facing.)





MDS (squid,tentacle): case insensitive lookup

• Reuse **alternate_name** internal metadata on dentries to preserve case information.

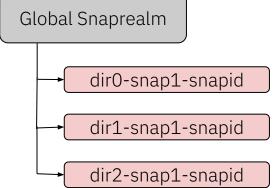


REFERENT INODES



- Upcoming: More efficient handling of hard links
 - current hardlink management uses a "global snaprealm"
 - Replace it with a "referent inode"

```
[root@vossi01 tmp.6QBkEtbHV4]# mkdir dir{0,1,2}
[root@vossi01 tmp.6QBkEtbHV4]# touch dir0/file1 dir2/file2
[root@vossi01 tmp.6QBkEtbHV4]# ln dir0/file1 dir1/hl-file1
[root@vossi01 tmp.6QBkEtbHV4]# mkdir dir0/.snap/dir0-snap1
[root@vossi01 tmp.6QBkEtbHV4]# mkdir dir1/.snap/dir1-snap1
[root@vossi01 tmp.6QBkEtbHV4]# mkdir dir2/.snap/dir2-snap1
[root@vossi01 tmp.6QBkEtbHV4]# echo "modified" >> dir0/file1
[root@vossi01 tmp.6QBkEtbHV4]# echo "modified" >> dir0/file1
```





CLIENT IMPROVEMENTS

KERNEL CLIENT: FSCRYPT

Client-side encryption!

- Merged in Linux 6.6.
- Encrypts dentry names using the **fscrypt** kernel library (already used by ext4/etc.)
 - Uses alternate_name dentry metadata to store ciphertext of long dentry names.
- File data is encrypted with per-file keys stored in the inode metadata.
- Userspace tools for fscrypt volumes are compatible.

fscrypt setup /mnt # dd if=/dev/urandom of=my.key bs=32 count=1 # fscrypt encrypt -source=raw_key --key=my.key /mnt/cephfs/sv1/ # fscrypt unlock --key=my.key /mnt/cephfs/sv1 # ls /mnt/cephfs/sv1/ a.txt b.txt



LIBCEPHFS PROXY



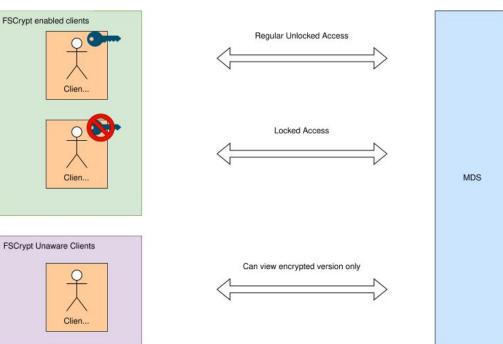
- Samba forks a new process for each samba client connection
 - This means there's a new CephFS client for each samba client! :(:(:(
- New proxy daemon so each samba process on a node speaks to a single CephFS client
- https://github.com/ceph/ceph/tree/main/src/libcephfs_proxy

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USERSPACE CLIENT: FSCRYPT

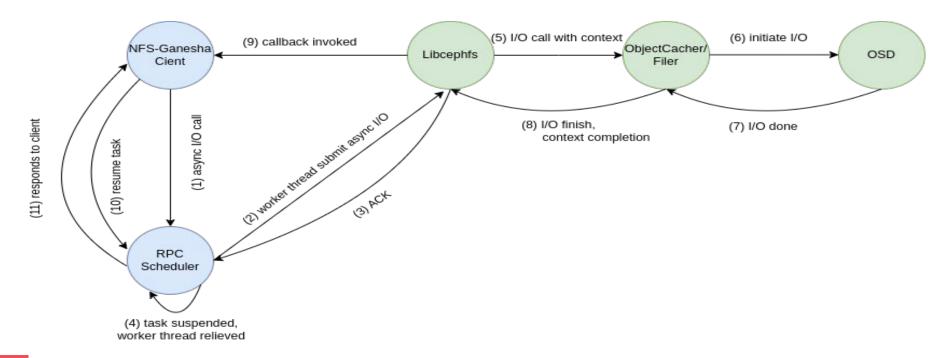
Upcoming in Tentacle

- A port of the kernel client's implementation of fscrypt to userspace.
- The kernel fscrypt library is reimplemented in C++.
- Same primitives in the protocol (alternate_name) are in use and cross-compatible with the kernel.





LIBCEPHFS: ASYNCHRONOUS I/O





CEPH-MGR/PLUGIN IMPROVEMENTS



- Technical improvements further isolate plugins from each other
 - Per-plugin "finisher" thread
 - Identified incorrect (too-long) locking in some python binding calls
- Prevents a lot of downhill spirals



- Integration point for platforms to allocate "subvolumes" programmatically
 - Ceph-CSI, Rook, Project Manila
- https://docs.ceph.com/en/latest/cephfs/fs-volumes/

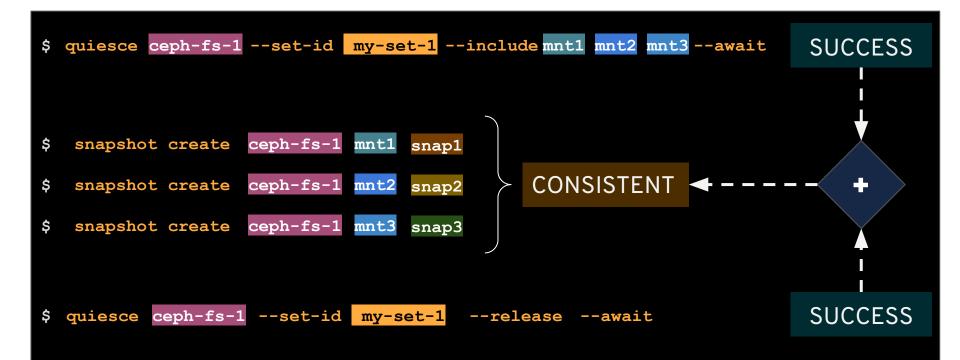
ceph fs subvolume create <vol_name> <subvol_name> [--size <size_in_bytes>] [--group_name <subvol_group_name>] [--pool_layout <data_pool_name>] [--uid <uid>] [--gid <gid>] [--mode <octal_mode>] [--namespace-isolated] [--earmark <earmark>]

QUIESCE INTERFACE



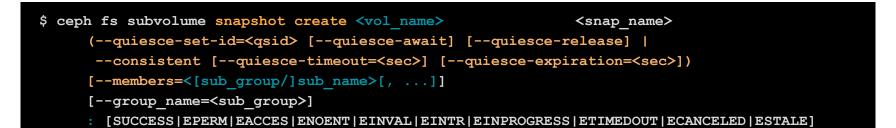
- Not meant for end users, but...
- Integration point for platforms
 - Kubernetes/Rook, OpenStack/Manila, etc
- Enables quiescing of *arbitrary* subvolumes in groups
- Then you snapshot them and get a point-in-time consistent group of snapshots across all relevant clients!







```
$ ceph fs subvolume quiesce <vol_name>
    [--set-id=<qsid> [--await|--await-for=<await_timeout>] | --release | --cancel]
    [--if-version=<v>]]
    [--query [--all]]
    [--query [--all]]
    [--group=<sub_group>]
    [--quiesce-timeout=<sec>] [--quiesce-expiration=<sec>]
    [([--include]|--exclude|--reset) <[sub_group/]sub_name>[, ...]]
    ~ {"qsid": <status>|null}
    : [SUCCESS|EPERM|EACCES|ENOENT|EINVAL|EINTR|EINPROGRESS|ETIMEDOUT|ECANCELED|ESTALE]
```





Upcoming: V3 (the "*finale*") subvolume layout



Future work

- fast cloning (layering)
 - build on referent inode work
- QoS based on dmclock
 - <u>https://github.com/ceph/ceph/pull/52147</u>



THANK YOU and Q/A



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- Quiesce:
 - Docs: <u>https://docs.ceph.com/en/latest/cephfs/fs-volumes/#subvolume-quiesce</u>
 - o Talk @ FOSDEM'24
- Case insensitive directory trees: <u>https://github.com/ceph/ceph/pull/60746</u>
- QoS: <u>https://github.com/ceph/ceph/pull/52147</u>